

### NAPOEONIC WARGAMES Catalogue

### 15mm CARD CUT OUT BUILDINGS FOR WARGAMING 3) HOUGOUMONT

Full colour Suitable for EPIC £9.50

15mm CARD CUT OUT BUILDINGS FOR WARGAMING 5) LA HAIE SAINTE

full colour card suitable for Epic £9.95

### 1807 TRIUMPH WITHOUT VICTORY

Zucker, Kevin Special Study of the Battle of Friedland, a stand-alone product as well as additional data for the OSG game HABIT OF VICTORY; appendices, maps detailed O/B's £35.00 **1807: The Eagles Turn East : Pultusk, Eylau & Camp; Friedland** 

- Clash of arms Hex board game. Mint unpunched but not in box. FEW ONLY £52.50 1808 SWEDISH RUSSIAN WAR 1808- 1809 2) TURNING TIDE

Background/. scenarios, maps orbats etc £21.50

1808 THE LAST SUMMER: Russo-Swedish Wargaming Scenarios For Any wargames rules

Large format A4 illustrated £21.50

### 1809 DANUBE CAMPAIGN: In the Grandest Manner companion 1

Elliott, Ged large format, all colour illus + Maps. Wargaming scenarios, orbats, etc Useful for any rules, though designed as a Supplement for big Battle gaming using IN THE GRANDEST MANNER £18.50

1809 BLUNDERS ON THE DANUBE

23 Wargames scenarios- ostensibly for Piquet Field of Batle but useful for any larger scale rules £32.50

### 1812: THE LEFT WING OF THE GRANDE ARMEE: CARNAGE & Samp; GLORY

## - 12 wargames scenarios, orbats, maps etc. for Carnage rules but good for any set £28.50 1813: NAPOLEON'S RESURGENCE. THE WAR OF LIBERATION Part I: The Spring Campaign

Zucker, K LUTZEN: BAITZEN: LUCKAU; KONIGSWARTHA & Discrete State of the Country o cards etc. £95.00

#### A WARGAMING RETROSPECTIVE

Grant, Charles S & Drant, Charles. 150p. Hardback. Illustrated inc. colour. A personal reflection on the growth of wargaming, starting with Charles Grant's descriptions of Pre WWII gaming and then the Grant family's involvement in the hobby and the people they have known. A very personal, and at times light hearted look, at the names and games of modern wargaming £27.50

ABOUT BONAPARTE: FAST PLAY NAPOLEONIC WARGAMES RULES

Donvil, Dirk Full colour paperback. Designed for Battalion level games for 40mm-54mm figures but useful for any scale, extensively play-tested and designed by Dirk and pals at the Denderleeuw, club, PMCD-Mobilisatie. (he has a presence on the HAT figures site.) £16.50

**ABSOLUTE EMPEROR: Napoleonic Wargame Battles** 

## Boyd. Big battle rules. 64 pages SHIPPING NOW £10.99 ACROSS THE PO VALLEY: Wargaming the Late French Revolutionary War

Scenario book covers the lesser-known campaign where the successes of Napoleon Bonaparte in his brilliant 1796-1797 campaign were wiped out in 1799 by an equally brilliant campaign led by the Russian hero Marshal Alexander Suvorov. Twelve battle scenarios, ranging from northeast to southwest northern Italy, tracks the sweep of the Russian-Austrian coalition against their French opponents. Each scenario comes with a detailed battle¬eld map, a complete order of battle with unit labels, and special rules and content you need to set up and play each game. £29.50 AGAINST THE ODDS 57: A CROWNING GLORY: AUSTERLITZ 1805

Hex board wargame. Low complexity, Low solitaire. 4 hours playing time, 216 counters This two-player grand-tactical simulation by Ty Bomba presents the battle generally considered to have been Napoleon's greatest victory. Both players have the opportunity to attack and defend, but the main burden of the offensive resides with the French player. His opponent, the Allied player, commands the Austrian and Russian units. Each hexagon on the map represents 600 yards (~550 meters) from side to opposite side. The infantry and cavalry units represent both brigades and divisions on each side. Each full turn represents one hour of ' real time. ' £42.50

AGAINST THE ODDS: HEX WARGAMES MAGAZINE WITH GAME - We have quite a few ALL OUR CURRENT STOCK IS LISTED ON EBAY: If you see one you like come back to us and get a 10% Discount on the price

### AGE OF EAGLES - 2nd edition

Napoleonic variant of Fire & Dry. Confusing or ambiguous text rewritten. Rules interpretations now integrated into main text (these and other changes have light gray highlight. Suggested rules or rules changes by the AOE Yahoo Group integrated into text. Optional rules now mandatory and integrated into text. Fighting in urban areas completed rewritten. Completely new Ottoman Empire army list. New rules from author, such as Army Cohesion rule, adapted from Regimental Fire & DOC data updated. Charts and tables sheet updated to match rules £32.50

AGE OF EAGLES SCENARIOS: Napoleon Vs Europe 1813-14.

fourteen scenarios including Battle of Gross Beeren 1813; Battle of Kulm 1813; Battle of Orthez 1814. Also the latest optional rules & Dr. Conversion schemes for Grande Armee, Napoleon & #039; S Battles 80p £29.50 AGES OF CONFLICT: UNIVERSAL WARGAMING RULES 3000BC - 1900AD

260p large format illus hardback. Scale agnostic mass combat rules Includes Historical & Department army lists. INCLUDES 2 x A4 sheets of 350+ MDF tokens £49.50

AIGLE: WARGAMING IN THE AGE OF NAPOLEON SEE} L'AIGLE ..... Below

### ALBION TRIUMPHANT 1) The Peninsular War

This supplement for Black Powder is the first book detailing the Napoleonic Wars £22.00

# ALBION TRIUMPHANT 2) THE HUNDRED DAYS Black powder supplement £22.00 AMATEURS TO ARMS: THE WAR OF 1812 BOARDGAME

- Sumptuous Clash of Arms game. Period style map; 150 full colour cards; 350 counters. 2 players £79.50 AMERICAN WAR OF INDEPENDENCE SCENARIOS 3)

For any system but Particularly BRITISH GRENADIER- Includes the American Led French attack on Fishguard as a mini what if campaign £19.95

### ARMIES & Samp; LEGIONS & Samp; HORDES

Dave Taylor Large format all colo illus Historical and Fantasy painting guide. 28mm/32mm. Colour Photos £36.50 ARMIES IN THE AGE OF MARLBOOUGH, EUGENE AND CHARLES XII 1)

Army Lists for GA PA but useful for any rules. Inc background and colour plates of uniforms. 90p large format £22.50

AS PER MARGIN: Fleet action rules for the Age of Sail 1700-1850

Brother Aelred revised edition. fast play. any scale ships. Be an admiral, not a captain. Orbats; scenario is 2nd

Finisterre, 1747 £17.50

### AUSTERLITZ 1805: The Battle of The Three Emperors: (Grand Empires)

Large format paper. Hardback editions available for all this series. The gameboard is separated into quadrants that fit together to recreate the battlefield of Austerlitz. Counters and game markers will show the location and current state of all formations across the battlefield. An ingenious game turn sequence allows for a balanced gameplay without giving an evident advantage to either side. Victory is achieved by seizing objectives, causing attrition or capturing Napoleon. Rules of engagement have a basic and advanced level of gameplay, £16.50 AUSTRIA STANDS ALONE: V & Camp; B scenarios for 1809 campaign

Chadwick F LF. Scenarios for large scale battles any system £26.50

#### AUSTRIAN NAPOLEONIC FLAGS 28mm + 15mm

By Venner's Emporium (the outfit that does the Flags for WARLORD)- Beautiful Flags for wargamers and arguably the

most accurate range on the market. See the CALIVER Website (FIGURES & SECTION) for details £5.00

AVANTI PER BONAPARTE: Regolamento veloce per battaglie

DONVIL & MANNARI WARGAMES RULES 40mm-54mm and for larger scale 28mm actions ITALIAN Translation of ABOUT BONAPARTE

#### BALANCE OF POWER: Corps & Samp; Army level rules 1780s-1870s

Sims any scale. 2 stands per unit, 1 unit is 1,000 infantry. Fast play big battle games buy Mark SIms £18.50

#### **BATAILLE EMPIRE (2nd Edition)**

Cover the Revolution and the Napoleonic Empire, between 1792 and 1815. The game scale is at battalion or regimental level. You can play with any scale of miniatures from 6 mm to 28 mm. The rules are compatible with all basing systems and it is possible to play with different basing per side. £34.50

### BATAILLE EMPIRE: REGLES DE JEU AVEC FIGURINES

CAILLE FRENCH EDITION (english also in stock) £32.50

#### BATTLE COMMAND BUNDLE: RULES & CARD DECK

Piquet. Oman, Bren. large format colour illus pbk. This bundle includes printed cards that saves you cutting up your rules. Introduces many more command decisions, while maintaining the fog of war through the use of a deck of sequence cards. The Action Matrix allows players to seize opportunities to emphasize specific actions, Armies with a better CiC will have opportunities for more flexibility and better choices than armies with lower rated CiCs. £52.50

#### BATTLE COMMAND: CARD DECK

Piquet. Oman, Bren. Saves cuting up your rules. Battle Command Musket to Rifle 1700-1900 sequence decks include 9 cards for each army, or 18 cards in total. The cards are high quality, durable, and professionally printed. One deck includes all of the cards that are needed for play. £14.50 **BATTLE COMMAND: Musket to Rifle 1700-1900** 

Piquet. Oman, Bren. large format colour illus pbk. Introduces many more command decisions, while maintaining the fog of war through the use of a deck of sequence cards. The Action Matrix allows players to seize opportunities to emphasize specific actions, Armies with a better CiC will have opportunities for more flexibility and better choices than armies with lower rated CiCs. £42.50

### **BATTLE FOR BRITAIN: Peter Dennis Paper soldiers**

See under individual title (1066: WARS OF THE ROSES: ENGLISH CIVIL WAR) £0.00

### **BATTLE NOTES FOR WARGAMERS: Solo Wargaming edition**

Featherstone, Donald F. Don Featherstone presents fifteen small battles suitable for table top gaming. Many maps and diagrams, index, several appendix. £15.00

### **BATTLE OF WAGRAM 1809 GAME**

hex board wargame. low complexity 90 minute play counter and card based game. The game is at divisional scale and uses a plotted system of moving army corps with alternating activations of units during the turn. There is no CRT and units become progressively weaker during the battle. £42.50

BATTLEFIELDS IN MINIATURE: Making Realistic and Effective Terrain for Wargames

Davies, Paul 256p. All colour ill. MInt hbk The terrain makers handbook £25.00

### BATTLEFIELDS: Partizan Press' Wargames scenarios magazine

Bumper bundle 3 issue random sample. All periods covered Inc gaming ideas etc A4 glossy, ill inc colour £11.50

#### **BATTLEGAMES 21**

- BUilding Bocage; NIght Moves; LIne Vs Line; ARMY LEVEL NAPOLEONIC GAMING: BRaodgames & Campaigns £4.25 BATTLES FOR EMPIRE: Napoleonic Wargamers scenarios1807 & 1809

Arnold, J 13 scenarios, 14 colour maps plus col ill. 80p.large format. £27.50

### **BEFORE WATERLOO -1814 expansion**

Expansion to the Against the Odds magazine game. Before Waterloo is a two-player strategic level simulation of the Napoleonic Campaign of 1814, extending the play of Beyond Waterloo with two campaigns. One, "La Patrie en Danger!", runs from January through April, 1814. Napoleon has been sent reeling from his second massive defeat in 2 years at Leipzig and must defend France from a now overwhelming coalition. The Allies must defeat Napoleon and impose a new civil government on France. The French must avoid that outcome. The other campaign, "Napoleon's Dream", from November 1813 through April 1814, represents an optimal French imperial campaign. £21.50

### BELLO LUDI: Fast Play 1700-1900 Wargames rules

- Billed as an Entry level set of rules, this card based system is fantatsic for fast play multiplay big battles - or EVEN SOLO PLÁY £27.50

### **BELLOLUDI: BIG Battle Fog of War cards**

Main set of cards for the whole series- Useful for any set of rules for hat Fog of War feel £17.50

#### BELLOLUDI MUSKETS: skirmish rules for the period of 1700-1865

Rules & Samp; Cards Bundle. a skirmish game for the period of 1700-1865. It covers skirmishes for the well known American War of Independence and Napoleonic Wars among others. £27.50

BELLOLUDI MUSKETS: skirmish rules for the period of 1700-1865 Rules only.

RULES ONLY (Note the skirmish card deck available separately- Very good for any skirmish rules/ Fog of War situation) a skirmish game for the period of 1700-1865. It covers skirmishes for the well known American War of Independence and Napoleonic Wars among others. £16.50 BLACK POWDER II 2ND EDITION

MInt Hardback. £32.50

#### Black Powder Epic Battles: The Hundred Days Campaign Supplement Warlord Games

This supplement for Black Powder Epic Battles presents 18 new scenarios covering the entire breadth of the campaign. Alongside the new units, rules, ' what if?' scenarios, and commanders is a system to link all your games in a grand campaign that follows the events of the Hundred Days, one battle at a time. Finally, full orders of battle are presented for all the French, Prussian, English and Allied forces involved in the fighting. £18.00 BLACK POWDER: A Clash of Eagles: 1812 Campaign Supplement for Black Powder - Napoleon's disastrous campaign in Russia in 1812. 144p. OUT NOW £21.00 BLACK SEAS RULEBOOK - WARLORD GAMES

WARLORD GAMES - £19.50

### BLENHEIM TO BALACLAVA: Rules for warfare in the age of Musket

Gregory designed for 2mm but easily adaptable for 6mm or 10mm £5.00

#### **BLOODY BIG BATTLES: IN INDIA**

SMith - / Third BBB campaign supplement: "Bloody Big Battles in INDIA!" (BBBI), by Dr Mark Smith. This covers the Second Maratha War (1803-1806) where Wellington made his name; the Gwalior campaign of 1843; the Sikh Wars; and the Indian Mutiny. £26.50

#### BLUCHER: WAR TO THE DEATH CARD SET - FEW ONLY

The set contains all unit cards you would need to field any army from Britain, Spain or France (early or late-war), as well as all the minor allied states from both sides, such as the Portuguese, Poles, German and Italian units, and so on. Cards come with point-values already printed, to make army list building super fast and easy. Cards also represent all the leaders and subcommanders from these armies as well as the Spanish Guerrilla effects. War to the Death is all you need for Peninsular theatre or for any game involving the British, Spanish, French, or their allied armies. £36.00 BLUCHER: THE HUNDRED DAYS CARD DECK- Out of print

#### BLUCHER: Napoleonic wargames rules by Sam Mustafa

Mint hardback 184p. all colour £42.95

Bonaparte Overruns Piedmont (War of the First Coalition Part I, April 12-22, 1796) £120.00

### BORDER RAID: PILLAGE IN PROSCRASTOR. A MINI CAMPAIGN WITH A DIFFERENCE

Grant, Charles 80p. large format v well ill inc. colour. Latest in the series. Free play campaign. As ever, a C18th background but useful for any period you fancy. THis volume is particulary transferable to WWII/Modern skirmish rules as it comprises small scale actions with small forces. £18.95

### BORODINO & Samp; DRESDEN: 3rd Companion volume to IN THE GRANDEST MANNER rules

45p Large format full colour. Suitable for any large scale Napoleonic rules system. Orbats, Deployment, Maps, supplementary rules for skirmishing £16.99

#### **BORODINO 1812:** The Bloodiest Day In Napoleonic History (Grand Empires rules)

The gameboard is separated into quadrants that fit together to recreate the battlefield of Borodino. Counters and game markers will show the location and current state of all formations across the battlefield. An ingenious game turn sequence allows for a balanced gameplay without giving an evident advantage to either side. Victory is achieved by seizing objectives, causing attrition or capturing Napoleon. Rules of engagement have a basic and advanced level of gamepla £16.50

#### BREAK THROUGH: NAPOLEONIC SOLO BATTLEGAMING

Hutton, G. 32p. Playing card based system to be used in conjunction with your favourite set of rules (surely General Brigade or Shadow of Eagles) Both sides field 7 brigades of differing size and integral artillery £7.50

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### CHAMPS DE MARS : NAPOLEON's CAMPAIGNS 1) 1806 The war against Prussia

- The first in a great new Universal scenarios series from Partizan Press. ALL periods will be covered. Colour maps, all the details you need. GIves orbats down to Regiment level in men rather than figures; plus relative quality. Suitable for L'AIGLE rules; also THE AGE OF EAGLES; LASALLE: SHAKO ETC ETC £16.50 CHARGE! OR HOW TO PLAY WARGAMES

BRIG YOUNG & amp; LT COL LAWFORD 120p. large format mint HARDBACK facsimile of the original edition. One of the most enduring & amp; delightful of books about wargaming, being both simple & amp; more complex rules invented by the authors for playing mostly 18th century wargames. £18.50

### CHOSEN MEN: Osprey Napoleonic skirmish rules

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Scenarios & Scenar

#### **CLOSE ACTION: THE AGE OF FIGHTING SAIL 1)**

Clash of Arms 1780-1815 Naval Warfare rules. Inc map & camp; pieces Ship vs ship in 2 hours, Fleet actions in 4-6. NOTE: IN GRIP LOCK ONLY, BOX NO LONGER AVAILABLE £39.50

COALITION - THE NAPOLEONIC WARS. 1805-1815 - COMPASS GAMES

COALITION! is a game about the Napoleonic Wars (1805-1815) for two to six players that can be completed in a single evening. The scope of the game is grand-strategy with some operational components (as the execution of maneuvers as Marching to the Sound of the Guns), being the British player launching successive Coalitions to destroy France and his Empire. You will remember and reenact this flamboyant period handling historical Generals, Armies, Fleets and Event Cards. Prepare to fight from Austerlitz to Waterloo in just one evening! £65.00

COMMAND DECISION: SCENARIO BASED TACTICAL DECSIONS FOR WARGAMERS Volume 1

Sutherland, John. 105 pages. Large format full colour 12 Scenarios with maps and a variety of tactical options. Largely taken from actual actions across all periods but easily transferable to any period. Includes Hazara 1888: Ohio 1758: Pyrenees 1813; Villers Bocage; ST Crispins Day: Spotsylvania: Crete 1941: Kadesh: Tarakan 1942: Scottish Borders; India 1857: Spain 1809 £19.50

#### COMMAND PIQUET: Musket to Machine Gun

## Stand alone war gaming system. 2 levels of play- tactical & Damp; Grand tactical £25.00 COMPANY COMMANDER- Company & Company Company & C

glossy set of large format pbk rules. Easily usable for skirmishes, raids, escorts, etc. 1765-1850 SPECIAL OFFER

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- Useful for any set of BRigade/Divisional rules. NO rebasing, any scale of figures. 10 battles- Valutina Gora; Valls; Medina Rio Seco; Vendee; Danube mini-campiagn 1809; Novi 1799 £26.50 Corps Command Napoleonic Scenario Book 2) THE EMPEROR WILLS IT

Large format full colour pbk. Divisional/Brigade level scenarios for any rules Battles Included: Italian Campaign Montenotte 1796, 1814 Campaign - Vauchamps 1814, French Campaign - Valmy 1792 German Campaign - Kleinbeeren 1813, United
States - Northpoint 1814, Russian Campaign - Berezina 1812 Spanish Campaign - Arroyos Dos Molinos 1811, German Campaign - Braunsberg 1807 The Emperor Wills It! Can be used with any scale and no rebasing needed Command at the divisional level, with smallest unit a battalion. £26.50

### CREATING A NAPOLEONIC WARGAMES ARMY 1809-1815

Moreby, Peter 160p. mint pbk. v well illus in colour. Painting guide; flags, Covers the main 5 armies £19.50

#### Crépuscule de l'Empereur - Règle de Jeu - Version française

Dorrell. Nick. (no extra Vat /Handling fees). Les règles sont conçues pour rejouer de grandes batailles de Napoleon sur une table de taille et avec un nombre de figurines raisonables. £28.00

#### DAY OF WATERLOO 1815: Hex board wargame

- TPS15. Ed Wimble has streamlined his well-loved â€eArmée du Nord†system to suit the TPS standards for game length and re-playability ADvanced level £34.50

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Jones, Bob. Large format. Any scale of figures, Innovative fast paced set of rules., £25.00

Discovering Wargames Series and Bill Lamming's Medieval Campaign and Battle Rules: Early Wargaming Rules Volume 5 Tunstill & Lamming 172p. more rules than you can shake an average dice at £12.99 **DIVISIONAL COMMANDER: Napoleonic Miniatures rules** 

- Napoleonic era, including the War of 1812, the Wars of Liberation in South America, and the last War of the Napoleonic Era - the 1st Carlist War, Medium sizes games involving a division, or a small corps. £25.00 DON FEATHERSTONE'S BATTLE NOTES FOR WARGAMERS - Solo Wargaming Edition

Featherstone, d 112p. THis classic book reprinted with extra note for solo gaming and surprise elements . pbk £15.00

#### DONALD FEATHERSTONE'S LOST TALES

Featherstone, Donald Inc 12 sets of wargames rules 300BC-1945 0p-lus never before published military & wargaming remininscences £13.99

### EAGLES SWORDS & BAYONETS : Grand Tactical Napoleonic rules

- any scale of figures D6 & D10. Leader ratings, brief army lists etc £15.00

EMPIRE 4th EDITION NAPOLEONIC RULES

Gets & Samp; Bowden. 1 only Near mint box set of rules, unplayed, counters intact £40.00

ESPRIT DE CORPS: Fast action rules for the Napoleonic & Department was period Halsall, T 6mm- 28mm, but mainly for 10mm & Department 15mm. 1 base = 60-100 men. Inc army lists. ALso useful for non-European theatre during the same period £13.50 ESR-CD-001: ET SANS RESULTANT! French Command Deck.

90 Cards - 74 Command Cards including: Napoleon and his Marechaux de l' Empire, 16 Formation Trait Cards for modifying the abilities and behavior of Formations. £23.50

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#### ESR-CD-003: ESR English Command Deck

18 totals cards including 13 Command Cards including: Moore, Wellington, Craufurd, and Hill. 5 Formation Trait Cards. £11.00

#### ESR-CD-004: ESR Austrian Command Deck

56 Command Cards including: Charles, John, Ferdinand, Louis, Mack, Bellegarde, Hiller, Klenau, Radetzky, and Schwarzenberg! 16 Formation Trait Cards. £23.50

### ESR-CD-101: ESR French Stat Cards & Drders Pack (Mid War)

18 Formation Stat Cards, 20 Order Directive Dice Markers, 8 Status Dice Markers, 9 French Order Objective Markers. Contents are ample to supply 2-3 French players. £17.50

#### ESR-CD-102: ESR Russian Stat Cards & C

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ESR-CD-104: ESR Austrian Stat Cards & Samp; Orders Pack (Mid War)
18 Formation Stat Cards, 20 Order Directive Dice Markers, 8 Status Dice Markers, 9 French Order Objective Markers. Contents are ample to supply 2-3 Austrian players. £17.50

#### ET SANS RESULTANT! Napoleonic rules- - back in stock

Et sans resultat! Series 3 is the newest edition of the perspective based operational-level Napoleonic wargame. Three Books in One The Age of Napoleon will bring introduce players to the personalities, events, factions, and military terminology of the Napoleonic Age. Planning for War will help players plan out their own games, build their own Armies, Forces, and Formations, and 13 Starter Scenarios allow players to jump into an archetypical battle of nearly any part of the Napoleonic Age. £30.00

#### FATE OF BATTLE: Look Sarge, no charts NAPOLEONIC rules

Bazed on the popular and clever Look, Sarge, No Charts: WWII system. These rules are designed to replicate large battles in the Napoleonic Wars (and other horse-and-musket periods). In order to facilitate this span of control, streamlined mechanics remove the charts so players can fight the battle, not the rules. Each player controls a division, with the basic unit the battalion. Rules goals: Making large formations do what you want is hard, realism is gained through simple mechanics, lack of predictability will stress the players' decision making, and keep skirmish modifiers out of the tactical game. £29.50

## FIELD OF BATTLE 1642-1900 BUNDLE: RULES +SEQUENCE DECKES & SEASON OF BATTLE BATTLEFIELDS

### FIELD OF BATTLE 3rd Edition 1642 to 1900.

A stand-alone game. no additional supplements are necessary for play. The same basic rules and procedures are used for all periods. Period specific rules and playsheets are provided to add color and unique features for each of the different wars. Period specific rules are included. Field of Battle is designed to be fast playing. Games of 20 units per side can be completed in around 2 to 2 1/2 hours; smaller and larger games vary accordingly. £42.50

### FIELD OF BATTLE Sequence Decks:

- Two 54 card Casino quality playing card decks. Includes sequence cards for Field of Battle 3 and Season of Battle.

#### FIELD OF GLORY: NAPOLEONIC: EMPERORS AND EAGLES SUPPLEMENT

FIELD OF GLORY: NAPOLEONIC RULES FEW ONLY £30.00

FIELD OF GLORY: NAPOLEONIC RULES - mint hbk FEW ONLY £29.50

#### FIGHTING SAIL: Fleet actions

## - New Osprey Late C18th/ Napoleonic Naval rules £10.00 FIGHTING THE RUSSIANS BEFORE RUSSIA 1805-1807 : Austerlitz, Eylau and Friedland

Elliott Large format all colour pbk. 88 pages. Wargames scenarios; Orbats etc. Special Rules etc Compatible with any

Napoleonic rules system but written as a companion to IN THE GRANDEST MANNER £19.50

### FLEURUS 1794 (Expansion to Napoleons Last Gamble)

Requires the south map from Napoleon's Last Gamble and the southern-extension map from Napoleon's Last Gamble Expansion Kit. The four scenarios cover the battles of Fleurus and Mont St Jean played on the NLG maps. Veterans of TLNB will have an opportunity to examine a key campaign from the French Revolutionary Wars. £25.00 FORTRESS & C18th WARS OF ABSOLUTISM:

Underwood, Roger Rules for fortresses & amp; fortifications; and the resolution of sieges in a C18th campaign - can be easily adapted for slightly earlier and later periods. ALso includes ruless for table top resolution £14.50

#### FRENCH NAPOLEONIC FLAGS (28mm & 15mm)

- 1804 or 1812 or 1815 pattern. By Venner's Emporium (the outfit that does the Flags for WARLORD)- Beautiful Flags for wargamers and arguably the most accurate range on the market. See the CALIVER Website (FIGURES & PAINTS SECTION) for

### French, Neapolitan and Polish Cavalry Uniforms 1804-1831: A series of watercolours from the 19th century rediscovered A total of 56 large-format hand-coloured watercolours depict cavalry, artillery and train troops of the French Imperial period from 1804 to 1812, the Neapolitan army of 1812, and the Polish uprising of 1831. £32.50 **GENERAL D'ARMEE 2**

Dave Brown. 112 pages in length with two A4 laminated playsheets, General dArmee 2 includes rules for using figures from 6mm to 28mm in size, details on organising your armies and getting them in the table. Two introductory scenarios are included to get you playing with the latest edition of these classic rules from the master of the big battlefield.

### GENERAL DE BRIGADE STATUS TOKENS

20 Etched acrylic rectangular tokens. Solid mixed colours: MORALE TEST: UNFORMED ETC ETC £14.50 GENERAL DE BRIGADE NAPOLEONIC RULES -DELUXE HARDBACK EDITION

Brown, Dave A seriously upgunned and updated edition of Partizan Press' Top selling rules. 184 page Full colour Hardback, packed full Napoleonic eye candy for the C21st wargamer. Many of the already fast play mechanisms have been tweaked for even more rapid and smooth play. Inc rules for larger battles; the War of 1812 etc etc. £34.50 **GENERAL DE BRIGADE ORDER TOKENS** 

12 Etched acrylic rectangular tokens in a solid colour. Hold; Assault etc. Colour choice- Red; Blue; Green; White Clear or I don't care!! £10.00

#### GENERAL DE BRIGADE SCENARIOS: See NAPOLEONIC SCENARIOS

#### **GENERAL QUARTERS: POST CAPTAIN 1793-1815**

· Wargames rules for age of sail naval wargaming. For all scales. SIngle ship to squadron action; raids (inc land warfare rules) £36.50

### GRAND BATTERY: A GUIDE & RULES FOR NAPOLEONIC WARGAMES

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### GRAND BATTERY : Hardback Napoleonic rules - SIĞNED COPIES WHILST STOCKS LAST

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